

KODY PAPP

425.496.4318

Kody.papp@outlook.com

Clocksout.com

Concept Artist And Illustrator

EDUCATION

B.F.A. in Sequential Arts,
minor in concept for games
Savannah College of Art and Design
Savannah, GA
Expected Graduation - June 2027
3.95 GPA
Dean's List 2024, 2025

PROJECT EXPERIENCE

Ghoul Studios, 'Infection'

Lead Environment Concept Artist

2025 - present

- Responsible for visual direction, environment conceiving, and in-engine asset oversight, with additional contributions to character, prop, and UI design.

SCAD, 'Set in Stone'

Environment Concept Artist

2025

- Responsible for color and fauna exploration to support the project's visual development.

Global Game Jam 2025, 'Germinator'

Lead Environmental Artist/ Storyboarder

2024

- Responsible for level design, in-game art support, and contributing to storyboarding and illustrated assets for the game trailer.

SCAD GDN 12 Week Jam, 'Swamped'

Lead Environmental Artist

2024

- Responsible for all in-game background illustrations, with additional contributions to game mechanics and UI design..

1-BIT Game Jam #4, 'New Babel'

UI Artist/Concept Artist

2024

- Set the game's visual direction and created in-game illustrated assets and UI art.

OTHER WORK

Independent

Freelance Illustration - 2020 - Ongoing

Zines

Sunshine Soap Fanzine -Page Artist - 2024
For the love of hens Fanzine - Page artist - 2024
Aquabats Card Collab - Card Artist - 2023
Trust the Fungus Fanzine - Page artist - 2022
HLVRAI YEAR ONE Fanzine - Merch Artist - 2021

